

Handgun Qualification Course

Load 5 Handgun Magazines with 12 Rounds Each. Target: IPSC (60 Rounds Total)

25 Yard Line

From:	Time:	Action:	Rounds:
1. Standing	9 Seconds	Draw and Fire	3 Rounds
2. Kneeling	9 Seconds	Draw and Fire	3 Rounds

END OF 25 YD – MOVE TO 15 YD

15 Yard Line

From:	Time:	Action:	Rounds:
1. Standing	6 Seconds	Draw and Fire	2 Rounds
2. Kneeling	6 Seconds	Draw and Fire	2 Rounds
Reload Drill			
3. Standing	15 Seconds	Drawl, Kneel, and Fire Reload, Stand and Fire	2 Rounds 3 Rounds
4. Standing	8 Seconds	Draw and Fire	3 Rounds

END OF 15 YD – MOVE TO 10 YD

10 Yard Line

From:	Time:	Action:	Rounds:
1. Standing	4 Seconds	Draw and Fire	2 Rounds
2. Standing	4 Seconds	Draw and Fire	2 Rounds

***This is a Malfunction Drill (Need Empty Hull). Need 2 rounds from the NEXT MAGAZINE THAT YOU WILL USE AS A COMBAT RELOAD.** Load the extra 2 rounds and the empty hull in the magazine that is currently in the weapon.*

3. Standing	12 Seconds	Draw, Fire, and Clear Malfunction	4 Rounds
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Administrative Combat Reload

4. Standing	8 Seconds	Draw and Fire	4 Rounds
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END OF 10 YD – MOVE TO 7 YD

7 Yard Line

From:	Time:	Action:	Rounds:
Body Armor Drill			
1. Standing	8 Seconds	Draw and Fire	2 Rounds to the Body 1 Round to the Head
Reload Drill			
2. Standing	12 Seconds	Draw and Fire Reload, Kneel and Fire	3 Rounds 3 Rounds
3. Standing	4 Seconds	Draw and Fire	3 Rounds

END OF 7 YD – MOVE TO 5YD**5 Yard Line**

From:	Time:	Action:	Rounds:
Strong Hand Only			
1. Standing	6 Seconds	Draw and Fire	3 Rounds
Safely Transfer Weapon to Support Hand			
2. Low Ready	5 Seconds	Fire	3 Rounds
(Support Hand Only)			
Administrative Combat Reload			

END OF 5 YD – MOVE TO 3 YD**3 Yard Line**

From:	Time:	Action:	Rounds:
1. Standing	4 Seconds	Draw and Fire	3 Rounds
Safely Transfer Weapon to Support Hand			
2. Low Ready	3 Seconds	Fire	3 Rounds
(Support Hand Only)			
3. Standing	5 Seconds	Take One Step to the Right Draw and Fire	6 Rounds

Minimum Passing Score: 240